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AGENDA

4th International Project Meeting and C1 Training

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Organisation: FH JOANNEUM

Date: 14. 3. – 17. 3. 2022

Link to the meeting and training (for all three days):

https://teams.microsoft.com/l/meetup-join/19%3ameeting_Yjg4MDM4ZTYtNzQwMC00M2QwLWlyNDEtNWNjZDI1ZTJmMGIz%40thread.v2/0?content=%7b%22Tid%22%3a%22714ce493-9d00-45e9-9d52-89dfa568262b%22%2c%22Oid%22%3a%22025d7141-7eb2-41c6-8a88-c44b6295a7b6%22%7d

- 34 participants (5 countries, 6 institutions)

Monday, 14th March 2022	Room: Link to MS Teams: see first page 4th Transnational Project Meeting	
9:00 – 9:10	Welcome and Agenda	
9:10 – 9:45	IO2 Serious game episodes release	EKN, All
9:45 – 10:30	IO3 Follow-up of testing phase (schools engagement, students/teachers involvement, national scheduling...)	UCA, All
10:30 – 10:45	IO4 Planning of the Prototype in Dual Study Programmes	FHJ
10:45 – 11:00	IO 5 Draft of Guidelines and Digital Toolkit	Academia
11:00 – 11:45	Project Management	RM3, All
11:45 – 13:00	Break for Lunch	
13:00 – 17:00	The art of e-moderation	Anastasia Sfiri, BSc, MSc, FHJ

Tuesday, 15th March 2022	Room: Link to MS Teams: see first page Trainer: Mag. Dr. Jutta Pauschenwein	
9:00 – 12:00	Online pedagogy	
12:00 – 13:30	Break for Lunch	
13:30 – 17:00	Comics as a tool for reflection/motivation in online learning processes	

Thursday, 17th March 2022	Room: Link to MS Teams: see first page Trainer: Mag. Erika Pernold	
13:30 – 17:30	Videos for learning and teaching – First steps*	

* see extra agenda attached

Who are the trainers:



Mag. Dr. Jutta Pauschenwein, Head of Innovative Learning Scenarios (ZML), project and research activities in the fields of didactics in e-learning, game-based learning, visualisation of learning processes, gender (mainstreaming) in e-learning. Current focus: MOOCs (massive open online courses), Footprints of emergent learning, Social network analysis and Comics as structuring tools.



Anastasia Sfiri, BSc, MSc works since 2003 as a researcher at the ZML. Her competences are the virtual communication and collaboration for eLearning, the virtual Communities of Practice, Game-based Learning, the instructional design and development of eLearning scenarios, interactional design, usability design and evaluation for eLearning systems and products as well as for the incorporation of Gender Mainstreaming in eLearning.



Mag. Erika Pernold works since 2011 as researcher at the ZML. As trained e-moderator she is supporting training participants their learning process in virtual rooms. She develops eLearning concepts and produces learning videos and trainings around videos in learning. Supports participants of advanced trainings, like academia didactics, during their learning process in virtual rooms.